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# Today's Topic

*Parsing*: Lexical and syntactical analysis

- Combinator parsing
- Monadic parsing

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# Lexical and Syntactical Analysis

- ...in the following summarized as *parsing*

...an application of functional programming typically used to demonstrate its power and elegance.

Enjoys a long history. An early work for example is...

- W. Burge. *Recursive Programming Techniques*, Addison-Wesley, 1975.

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# Parsing – Implementation Variants

Two variants...

- *Combinator parsing*
  - ↳ *recursive descent parsing*
  - Graham Hutton. *Higher-Order Functions for Parsing*. *Journal of Functional Programming* 2(3):323-343, 1992.
- *Monadic parsing*
  - Graham Hutton, Erik Meijer. *Monadic Parser Combinators*. Technical Report NOTTCS-TR-96-4, Dept. of Computer Science, University of Nottingham, 1996.

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## Reference

The following presentation is based on...

- Kapitel 17  
Simon Thompson. *Haskell – The Craft of Functional Programming*, Addison-Wesley, 2nd edition, 1999.
- Graham Hutton, Erik Meijer. *Monadic Parsing in Haskell*.  
Journal of Functional Programming 1(1), 1993.

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# Parsing informally

The basic problem...

- Read a sequence of objects of type a and
- extract from this sequence an object or a list of objects of type b.

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# Example: Parsing of Expressions

Consider...

- Expressions

```
data Expr = Lit Int | Var Name | Op Ops Expr Expr
data Ops  = Add | Sub | Mul | Div | Mod
```

```
Op Mul (Op Add (Lit 2) (Lit 3)) (Lit 3)
                                         corresponds to ((2+3)*3)
```

The parsing task to be solved...

- Read an expression of the form  $((2+3)*3)$  and yield the corresponding expression of type `expr`.

(Note: this can be considered the reverse of the `show` function. Note also the difference of our function to the derived function `read`).

---

# Initial Considerations 1(2)

What should be the type of a parsing function?

```
type BSParse1 a b = [a] -> b
```

```
-- Parser  Input      Expected Output
bracket    "(xyz"  -->  '('
number     "234"   -->  2 or 23 or 234 ?
bracket     "234"   -->  no result, failure?
```

We have to answer...

How shall the parser behave if there ...

- ...are multiple results?
- ...is a failure?

---

## Initial Considerations 2(2)

```
type BSParse2 a b = [a] -> [b]
```

```
-- Parser  Input          Expected Output
bracket    "(xyz"  -->    ['(']
number     "234"  -->    [2, 23, 234]
bracket     "234"  -->    []
```

Now we have to answer...

- What shall be done with the remaining input?



---

# Type of the Parser 1(2)

The conclusion of our initial considerations...

```
type Parse a b = [a] -> [(b, [a])]
```

```
-- Parser   Input           Expected Output

bracket     "(xyz"  -->  [('(', "xyz")]
number     "234"  -->  [(2, "34"), (23, "4"), (234, "")]
bracket     "234"  -->  []
```

*Remark:*

- The capability of delivering multiple results enables the analysis of ambiguous grammars  
     $\rightsquigarrow$  *list of successes* technique

---

## Type of the Parser 2(2)

*Convention:*

- *Delivery of the empty list* ...signals failure of the analysis.
- *Delivery of a non-empty list* ...signals success of the analysis; each element of the list is a pair, whose first component is the identified object (token) and whose second component is the input not yet considered.

---

## Basic Parsers 1(3)

- Primitive, input-independent parsing functions

```
-- The always failing parsing function
```

```
none :: Parse a b
```

```
none inp = []
```

```
-- The always successful parsing function
```

```
succeed :: b -> Parse a b
```

```
succeed val inp = [(val,inp)]
```

*Remark:* The succeed parser does not consume its input. In BNF-notation this corresponds to the symbol  $\varepsilon$  representing the empty word.

---

## Basic Parsers 2(3)

- Recognizing single objects (token)...

```
token :: Eq a => a -> Parse a a
token t (x:xs)
  | t == x      = [(t,xs)]
  | otherwise   = []
token t []      = []
```

- Recognizing single objects satisfying a particular property...

```
spot :: (a -> Bool) -> Parse a a
spot p (x:xs)
  | p x        = [(x,xs)]
  | otherwise  = []
spot p []      = []
```

---

## Basic Parsers 3(3)

*Application:*

```
bracket = token '('  
dig     = spot isDigit
```

```
isDigit :: Char -> Bool  
isDigit ch = ('0' <= ch) && (ch <= '9')
```

*Note:* ...`token` can be defined by means of `spot`

```
token t = spot (== t)
```

---

# Combining Parsers 1(4)

...to obtain (more) complex parsing functions

~> *Combinator Parsing*

- Alternatives

```
alt :: Parse a b -> Parse a b -> Parse a b
```

```
alt p1 p2 inp = p1 inp ++ p2 inp
```

Underlying intuition:

...an expression is either a literal, or a variable or an operator expression

*Example:*

```
(bracket 'alt' dig) "234" --> [] ++ [(2,"34")]
```

---

## Combining Parsers 2(4)

- Sequential composition of parsers

```
infixr 5 >*>
```

```
(>*>) :: Parse a b -> Parse a c -> Parse a (b,c)
```

```
(>*>) p1 p2 inp
```

```
  = [((y,z),rem2) | (y,rem1) <- p1 inp,  
                  (z,rem2) <- p2 rem1 ]
```

Underlying intuition:

...an operator expression starts with a bracket followed by a number

---

## Combining Parsers 3(4)

*Example:*

Because of `number "24(" --> [(2,"4("), (24,"(")]` we obtain

```
(number >*> bracket) "24("
--> [((y,z),rem2) | (y,rem1) <- [(2,"4("), (24,"(")],
      (z,rem2) <- bracket rem1 ]
--> [((2,z),rem2) | (z,rem2) <- bracket "4(" ] ++
      [((24,z),rem2) | (z,rem2) <- bracket "(" ]

--> [] ++ [((24,z),rem2) | (z,rem2) <- bracket "(" ]
```

Because of `"(" --> [("'",'"')]` we obtain finally

```
--> [((24,z),rem2) | (z,rem2) <- [("'",'"') ]
--> [ (24, '(', '"') ]
```



---

## Combining Parsers 4(4)

- Transformation/Modification

```
build :: Parse a b -> (b -> c) -> Parse a c
build p f inp = [ (f x, rem) | (x,rem) <- p inp ]
```

*Example:*

```
(digList 'build' digsToNum) "21a3"
--> [ (digsToNum x,rem) | (x,rem) <- digList "21a3" ]
--> [ (digsToNum x,rem) | (x,rem) <-
                                     [ ("2", "1a3"), ("21", "a3") ] ]
--> [ (digsToNum "2", "1a3"), (digsToNum "21", "a3") ]
--> [ (2, "1a3"), (21, "a3") ]
```

---

## Example: Parsing a List of Objects

...supposing we are given a parser recognizing single objects

```
list :: Parse a b -> Parse a [b]
list p = (succeed []) 'alt'
        ((p >*> list p) 'build' (uncurry (:)))
```

Intuition:

- A list can be empty.  
     $\rightsquigarrow$  ...recognized by the parser `succeed []`
- A list can be non-empty.  
     $\rightsquigarrow$  ...recognized by the combined parser `p >*> list p`

Note: The combinators `alt`, `>*>` and `build` together with the basic parsers constitute a universal “parser basis”.

---

# Summary and Conclusion

...about combining parsers (*parser combinators*)

- Parsing functions in the above fashion are structurally similar to grammars in BNF-form. For each operator of the BNF-grammar there is a corresponding (higher-order) parsing function.
- These higher-order functions *combine* simple(r) parsing functions to (more) complex parsing functions.
- They are thus also called *combining forms*, or, as a short hand, *combinators* (cf. Graham Hutton. *Higher-Order Functions for Parsing*).

---

# Overview of the Parsing Functions 1(4)

```
-- Sequence operator
infixr 5 >*>

-- Parser type
type Parse a b = [a] -> [(b,[a])]

-- Input-independent parsing functions
none :: Parse a b
none inp = []

succeed :: b -> Parse a b
succeed val inp = [(val,inp)]
```

---

# Overview of the Parsing Functions 2(4)

-- Recognizing single objects

token :: Eq a => a -> Parse a a

token t = spot (==t)

-- Recognizing single objects satisfying a particular property

spot :: (a -> Bool) -> Parse a a

spot p (x:xs)

  | p x           = [(x,xs)]

  | otherwise   = []

spot p []       = []

---

# Overview of the Parsing Functions 3(4)

-- Alternatives

```
alt :: Parse a b -> Parse a b -> Parse a b
```

```
alt p1 p2 inp = p1 inp ++ p2 inp
```

-- Sequences

```
(>*>) :: Parse a b -> Parse a c -> Parse a (b,c)
```

```
(>*>) p1 p2 inp
```

```
  = [((y,z),rem2) | (y,rem1) <- p1 inp, (z,rem2) <- p2 rem1 ]
```

-- Transformation/Modification

```
build :: Parse a b -> (b -> c) -> Parse a c
```

```
build p f inp = [ (f x, rem) | (x,rem) <- p inp ]
```

---

## Overview of the Parsing Functions 4(4)

```
-- Application example
list :: Parse a b -> Parse a [b]
list p = (succeed []) 'alt'
        ((p >*> list p) 'build' (uncurry (:)))
```

---

# Application: Back to the initial Example

We consider expressions of the form...

```
data Expr = Lit Int | Var Name | Op Ops Expr Expr
data Ops  = Add | Sub | Mul | Div | Mod
```

Op Add (Lit 2) (Lit 3) corresponds to 2+3

...where the following convention shall hold:

- *Literals* ...67, ~89, etc., where ~ is used for unary minus
- *Names* ...the lower case characters from 'a' to 'z'
- *Applications of the binary operations* ...+, \*, -, /, %, where % is used for mod and / for integer division.



---

# A Parser for Expressions 1(3)

The parser consists...

```
parser :: Parse Char Expr
parser = litParse 'alt' nameParse 'alt' opExpParse
```

...of three parts corresponding to the three sorts of expressions.

Parsing names of variables...

```
nameParse :: Parse Char Expr
nameParse = spot isName 'build' Name

isName :: Char -> Bool
isName x = ('a' <= x && x <= 'z')
```

---

## A Parser for Expressions 2(3)

Parsing (fully bracketed binary) operator expressions...

```
opExpParse
= (token '(' >*>
   parser   >*>
   spot isOp >*>
   parser   >*>
   token ')')
  'build' makeExpr
```

Parsing literals (numerals)...

```
litParse
= ((optional (token '~')) >*>
   (neList (spot isDigit)))
  'build' (charlistToExpr . uncurry (++)
```

---

## A Parser for Expressions 3(3)

Note that a number of supporting functions used such as...

- `isOp`
- `charlistToExpr`
- ...

are yet to be defined.

---

# The Top-level Parser

Converting a string to the expression it represents...

```
topLevel :: Parse a b -> [a] -> b
topLevel p inp
  = case results of
      [] -> error '‘parse unsuccessful’'
      _  -> head results
  where
    results = [ found | (found, []) <- p inp ]
```

Note: The input string is provided by the value of `inp`.

---

# Summary and Conclusion 1(2)

Parser of the form...

```
type Parse a b = [a] -> [(b,[a])]
```

```
none :: Parse a b
```

```
succeed :: b -> Parse a b
```

```
spot :: (a -> Bool) -> Parse a a
```

```
alt :: Parse a b -> Parse a b -> Parse a b
```

```
>*> :: Parse a b -> Parse a c -> Parse a (b,c)
```

```
build :: Parse a b -> (b -> c) -> Parse a c
```

```
topLevel :: Parse a b -> [a] -> b
```

...support particularly well the construction of so-called *recursive descent* parsers.

---

## Summary and Conclusion 2(2)

The following language features proved invaluable...

- *Higher-order functions* ...Parse a b is of a functional type; all parser combinators are thus higher-order functions, too.
- *Polymorphism* ...consider again the type of Parse a b: the above parser combinator can immediately be reused for other (token-) and data types.
- *Lazy evaluation* ... “on demand” generation of the possible parses, automatical backtracking.

---

# Monadic Parsing

```
newtype Parser a = Parser (String -> [(a,String)])
```

We use again the convention:

- *Delivery of the empty list* ...signals failure of the analysis
- *Delivery of the non-empty list* ...signals success of the analysis; each element of the list is a pair, whose first component is the identified object (token) and whose second component the input still to be considered

---

# Basic Parsers

- Recognizing single characters...

```
item :: Parser Char
item = Parser (\cs -> case cs of
                    ""      -> []
                    (c:cs) -> [(c,cs)])
```

*Compare:* item vs. token



---

# The Parser Monad

*Reminder:* The class monad...

```
class Monad m where
  return :: a -> m a
  (>>=)  :: m a -> (a -> m b) -> m b
```

*Note:* Parser is a type constructor. This allows...

```
instance Monad Parser where
  -- The always successful parser
  return a = Parser (\cs -> [(a,cs)])
  -- Sequences
  p >>= f = Parser (\cs -> concat [parse (f a) cs' |
                                   (a,cs') <- parse p cs])
```

*Compare:* return vs. succeed and (>>=) vs. infixr

---

## Properties of `return` and `(>>=)`

As required for instances of class `Monad`, we can show...

$$\begin{aligned} \text{return } a \gg= f &= f a \\ p \gg= \text{return} &= p \\ p \gg= (\backslash a \rightarrow (f a \gg= g)) &= (p \gg= (\backslash a \rightarrow f a)) \gg= g \end{aligned}$$

*Reminder:*

- The above properties are required for each instance of class `Monad`, not just for the specific instance of the parser monad
  - ...`return` is left-unit and right-unit for `(>>=)`
    - ~> ...allows a simpler and more concise definition of some parsers
  - ...`(>>=)` is associative
    - ~> ...allows suppression of parentheses when parsers are applied sequentially

---

# Typical Structure of a Parser 1(2)

...using the operator ( $\gg=$ )

```
p1 >>= \a1 ->  
p2 >>= \a2 ->  
...  
pn >>= \an ->  
f a1 a2 ... an
```

*Intuition:*

- Apply parser  $p_1$  and denote its result  $a_1$
- Apply subsequently parser  $p_2$  and denote its result  $a_2$
- ...
- Apply concludingly parser  $p_n$  and denote its result  $a_n$
- Combine finally the intermediate results by applying some suitable function  $f$

---

## Typical Structure of a Parser 2(2)

The do-notation allows a more elegant notation...

```
do a1 <- p1
    a2 <- p2
    ...
    an <- pn
    f a1 a2 ... an
```

Alternatively, in just one line...

```
do {a1 <- p1; a2 <- p2; ...; an <- pn; f a1 a2 ... an}
```

---

# Notational Conventions

Expressions of the form

- `ai <- pi` are called *generators*  
(since they generate values for the variables `ai`)

*Remark:*

A generator of the form `ai <- pi` can be

- replaced by `pi`, if the generated value will not be used afterwards

---

## Examples

```
p :: Parser (Char,Char)
p = do {c <- item; item; d <- item; return (c,d)}
```

*Informally:* Parser p...

- reads three characters
- drops the second character of these and
- returns the first and the third character as a pair

---

# Parser Extensions 1(2)

Monad with *zero* and *plus*...

```
class Monad m => MonadZero m where
  zero :: m a
```

```
class MonadZero m => MonadPlus m where
  (++) :: m a -> m a -> m a
```

---

## Parser Extensions 2(2)

The parser which always fails...

```
instance MonadZero Parser where
  zero = Parser (\cs -> [])
```

The parser which non-deterministically selects...

```
instance MonadPlus Parser where
  p ++ q = (\cs -> parse p cs ++ parse q cs)
```



---

## Simple Properties 1(2)

We can show...

$$\begin{aligned} \text{zero} \ ++ \ p &= p \\ p \ ++ \ \text{zero} &= p \\ p \ ++ \ (q \ ++ \ r) &= (p \ ++ \ q) \ ++ \ r \end{aligned}$$

*Remark:* The above properties are required to hold for each monad with *zero* and *plus*

*Informally:*

- ...*zero* is left-unit and right-unit for *(++)*
- ...*(++)* is associative

---

## Simple Properties 2(2)

Specifically for the parser monad we can show...

$$\begin{aligned} \text{zero} \gg= f &= \text{zero} \\ p \gg= \text{const zero} &= \text{zero} \\ (p \text{ ++ } q) \gg= f &= (p \gg= f) \text{ ++ } (q \gg= f) \\ p \gg= (\backslash a \rightarrow f a \text{ ++ } g a) &= (p \gg= f) \text{ ++ } (p \gg= g) \end{aligned}$$

*Informally:*

- ...zero is left-zero and right-zero element for ( $\gg=$ )
- ...( $\gg=$ ) distributes through ( $\text{++}$ )

---

# Deterministic Selection

The parser which deterministically selects...

```
(+++)  
p +++ q = Parser (\cs -> case parse (p ++ q) cs of  
    []      -> []  
    (x:xs) -> [x])
```

*Note:*

- (++) shows the same behavior as (++), but yields at most one result
- (+++) satisfies all of the previously mentioned properties of (++)

---

# Further Parsers

Recognizing...

- single objects satisfying a particular property

```
sat  :: (Char -> Bool) -> Parser Char
```

```
sat p = do {c <- item; if p c then return c else zero}
```

- single objects

```
char  :: Char -> Parser Char
```

```
char c = sat (c ==)
```

- sequences of numbers, lower case and upper case characters, etc.

...analogously to char

*Compare:* sat and char vs. spot and token

---

# Recursion Combinators 1(3)

Parsers can often recursively be defined...

```
-- Parsing of a string
string      :: String -> Parser String
string ""   = return ""
string (c:cs) = do {char c; string cs; return (c:cs)}

-- Parse repeated applications of a parser p
many  :: Parser a -> Parser [a]    -- zero or more applications of p
many p = many1 p +++ return []

many1  :: Parser a -> Parser [a]  -- one or more applications of p
many1 p = do {a <- p; as <- many p; return (a:as)}
```

---

## Recursion Combinators 2(3)

```
-- like many with interspersed applications of the parser sep,  
-- whose result values are thrown away  
sepby          :: Parser a -> Parser b -> Parser [a]  
p 'sepby' sep = (p 'sepby1' sep) +++ return []  
  
sepby1         :: Parser a -> Parser b -> Parser [a]  
p 'sepby1' sep = do a  <- p  
                   as <- many (do {sep; p})  
                   return (a:as)
```

---

## Recursion Combinators 3(3)

```
-- Parse repeated applications of a parser p, separated by
-- applications of a parser op, whose result value is an operator
-- that is assumed to associate to the left, and which is used
-- to combine the results from the p parsers
```

```
chainl      :: Parser a -> Parser (a -> a -> a) -> a -> Parser a
chainl p op a = (p 'chainl1' op) +++ return a
```

```
chainl1 :: Parser a -> Parser (a -> a -> a) -> Parser a
p 'chainl1' op = do {a <- p; rest a}
                where
                    rest a = (do f <- op
                               b <- p
                               rest (f a b))
                            +++ return a
```

---

# Lexical Combinators

Suitable combinators allow suppression of a lexical analysis (token recognition)...

```
-- Parsing of a string with blanks and line breaks
space :: Parser String
space = many (sat isSpace)

-- Parsing of a token by means of parsers p
token :: Parser a -> Parser a
token p = do {a <- p; space; return a}

-- Parsing of a symbol token
symb   :: String -> Parser String
symb cs = token (string cs)

-- Application of parser p, removal of initial blanks
apply  :: Parser a -> String -> [(a,String)]
apply p = parse (do {space; p})
```



---

## Example: Parsing of Expressions 1(3)

*Grammar:*

```
expr ::= expr addop term | term
term  ::= term mulop factor | factor
factor ::= digit | (expr)
digit ::= 0 | 1 | ... | 9

addop ::= + | -
mulop ::= * | /
```

---

## Example: Parsing of Expressions 2(3)

Parsing and evaluating expressions (yielding integer values)...

```
expr  :: Parser Int
addop :: Parser (Int -> Int -> Int)
mulop :: Parser (Int -> Int -> Int)

expr  = term    'chainl1' addop
term  = factor  'chainl1' mulop
factor = digit +++ do {symb "("; n <- expr; symb ")"; return n}
digit  = do {x <- token (sat isDigit); return (ord x - ord '0')}

addop  = do {symb "+"; return (+)} +++ do {symb "-"; return (-)}
mulop  = do {symb "*"; return (*)} +++ do {symb "/"; return (div)}
```

---

## Example: Parsing of Expressions 3(3)

*Example:*

```
apply expr " 1 - 2 * 3 + 4 "  
      --> [(-1,"")] as desired
```

---

## Further Readings 1(3)

On combinator parsing...

- J. Fokker. *Functional Parsers*. In: *Advanced Functional Programming, First International Summer School*, Springer, LNCS 925 (1995), 1-23.
- S. Hill. *Combinators for Parsing Expressions*. *Journal of Functional Programming* 6:445-463, 1996.
- P. Koopman, R. Plasmeijer. *Efficient Combinator Parsers*. In *Proceedings of Implementation of Functional Languages*, Springer, LNCS 1595 (1999), 122-138.

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## Further Readings 2(3)

On error-correcting parsing...

- P. Wadler. *How to Replace Failure with a List of Successes*, in: *Functional Programming Languages and Computer Architectures*, Springer, LNCS 201 (1985), 113 - 128.
- D. Swierstra, P. Azero Alcocer. *Fast, Error Correcting Parser Combinators: A Short Tutorial*. In *Proceedings SOFSEM'99, Theory and Practice of Informatics, 26th Seminar on Current Trends in Theory and Practice of Informatics*, Springer, LNCS 1725 (1999), 111-129.
- D. Swierstra, L. Duponcheel. *Deterministic, Error Correcting Combinator Parsers*. In: *Advanced Functional Programming, Second International Spring School*, Springer, LNCS 1129 (1996), 184-207.

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## Further Readings 3(3)

On parser libraries...

- Daan Leijen, Erik Meijer. *Parsec: A Practical Parser Library*. *Electronic Notes in Theoretical Computer Science* 41(1), 2001.
- A. Gill, S. Marlow. *Happy – The Parser Generator for Haskell*. University of Glasgow, 1995.  
<http://www.haskell.org/happy>

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## Next lecture...

- Thu, June 21, 2007, lecture time: 4.15 p.m. to 5.45 p.m., lecture room on the ground floor of the building Argentinierstr. 8

Sixth (final) assignment (as well as previous assignments)...

- Please check out the homepage of the course for details.