

# Benchmarking of Middleware Systems

Diplomstudium:  
Informatik

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## 1. Challenge

Benchmarking of diverse middleware systems (MozartSpaces, GigaSpaces XAP and JBoss AS) with regard to performance and scalability

## 2. Performance vs. Scalability

### Performance:

- Measuring the time how long the execution of a specified number of actions will take
- Returns a duration as objective indicator, also referred to as execution time

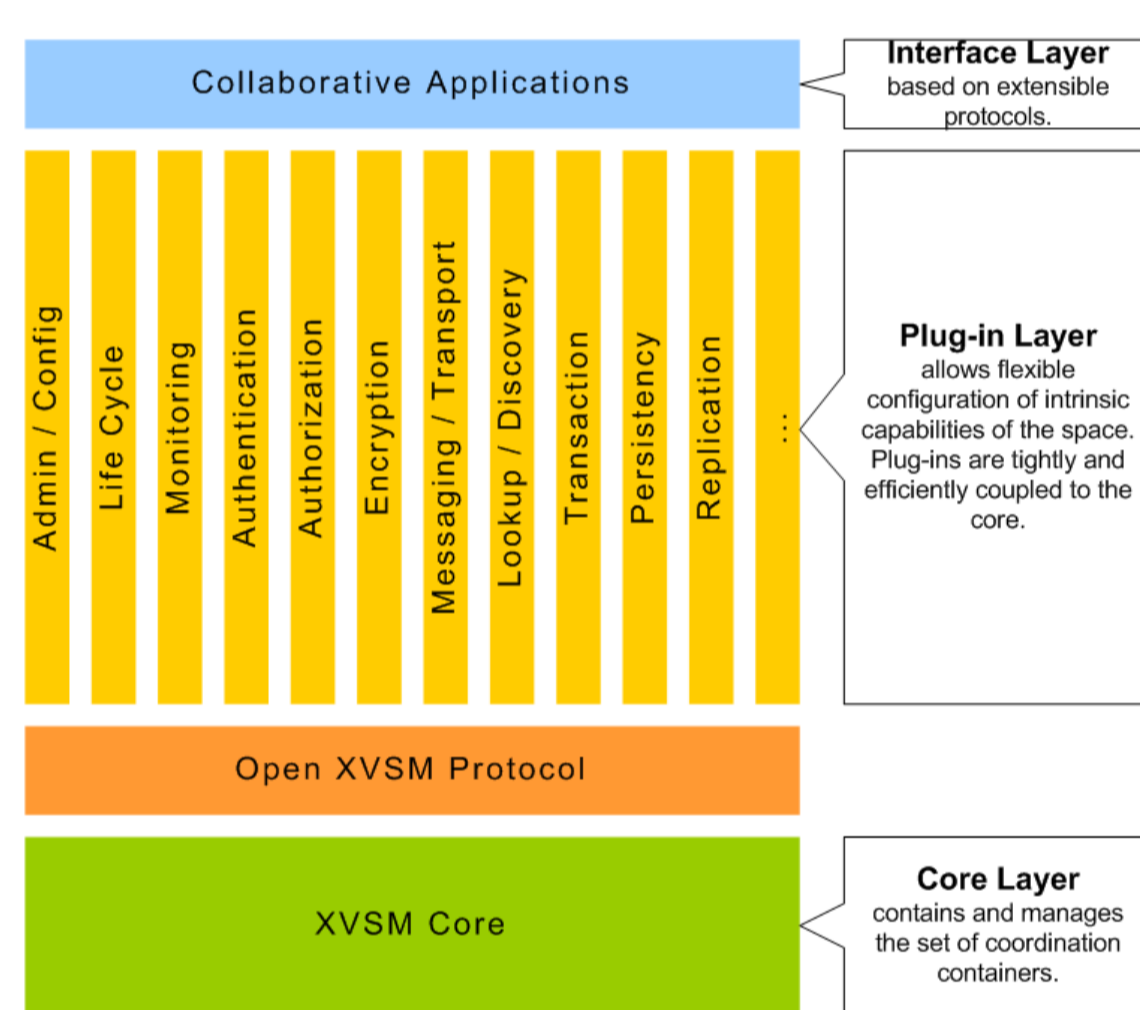
### Scalability:

- Calculating the ratio between the time required for executing a problem on a machine and the time required for executing the quasi-same problem, but with n-fold problem size, on the quasi-same machine, but with n-fold resources
- Returns a number as objective indicator, also referred to as efficiency

## 3. Middleware Systems

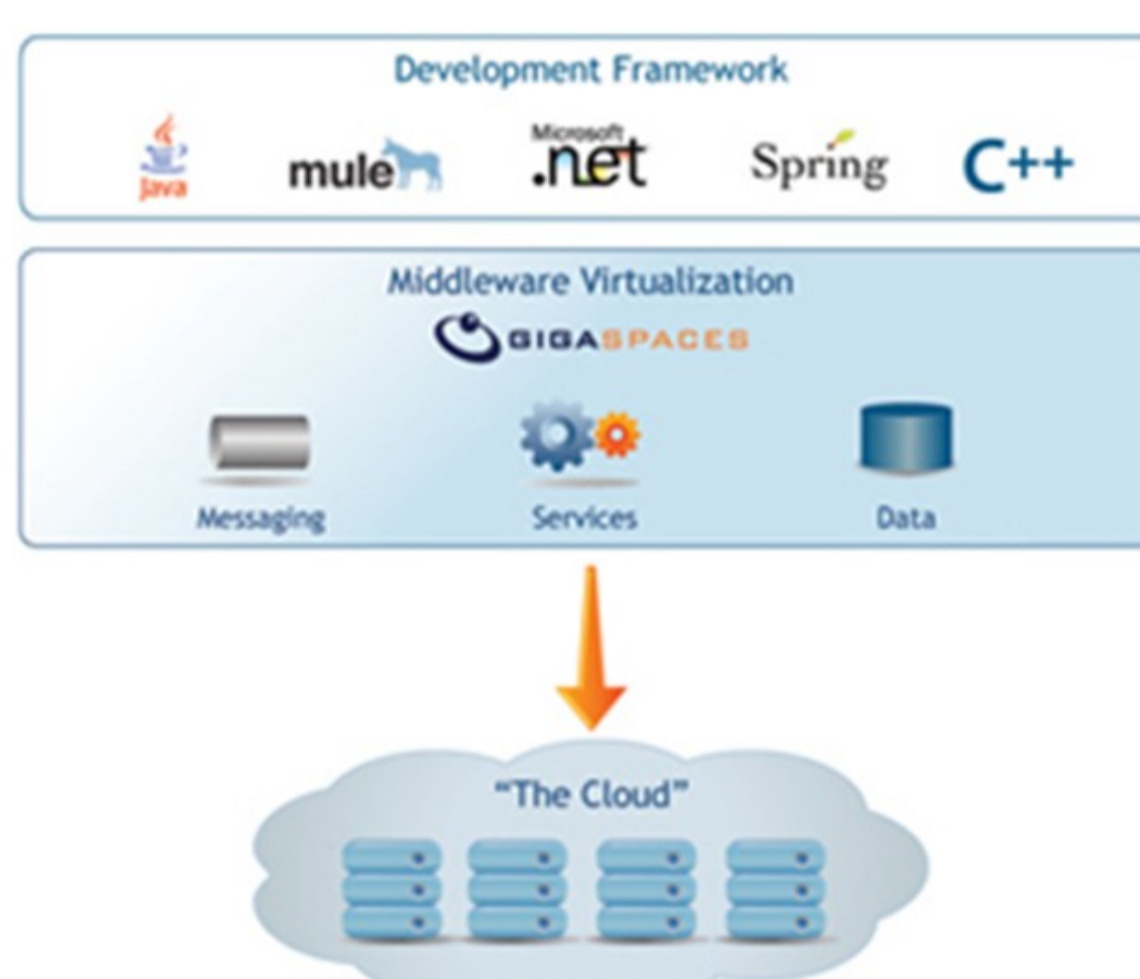
### MozartSpaces – eXtensible Virtual Shared Memory (XVSM):

- Reference implementation of XVSM which allows the extension of the basic system through the usage of aspects
- Autonomous workers can share a container to interact among each other in a loosely-coupled way (peer-to-peer approach)
- XVSM API enables access to containers



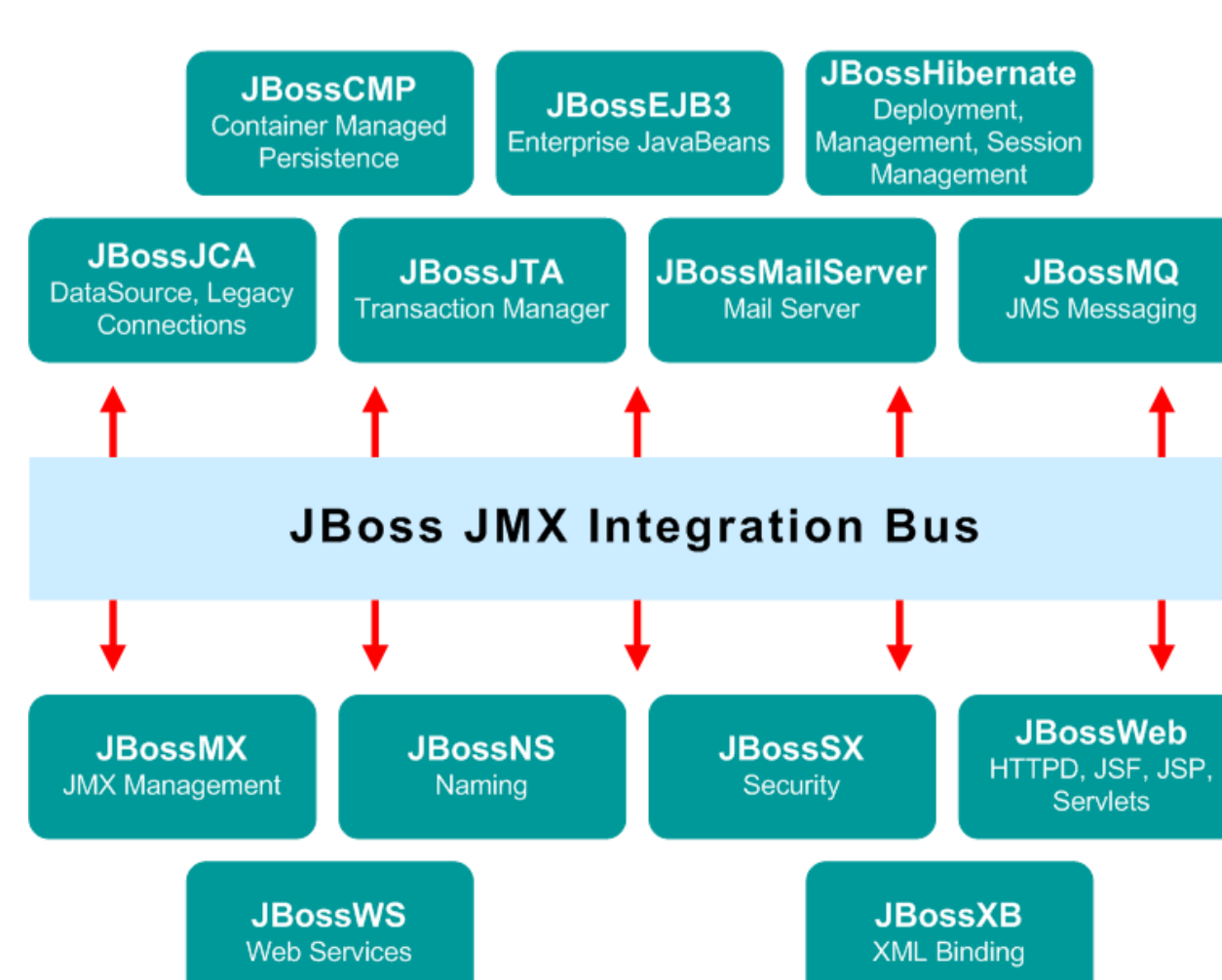
### GigaSpaces eXtreme Application Platform (XAP) – JavaSpaces:

- Introduces the virtualization on middleware level by replacing the centralized messaging, data and service implementations with a virtual layer (“the cloud”)
- Autonomous workers can share a data space to interact among each other in a loosely-coupled way (peer-to-peer approach)
- JavaSpaces API enables access to data spaces

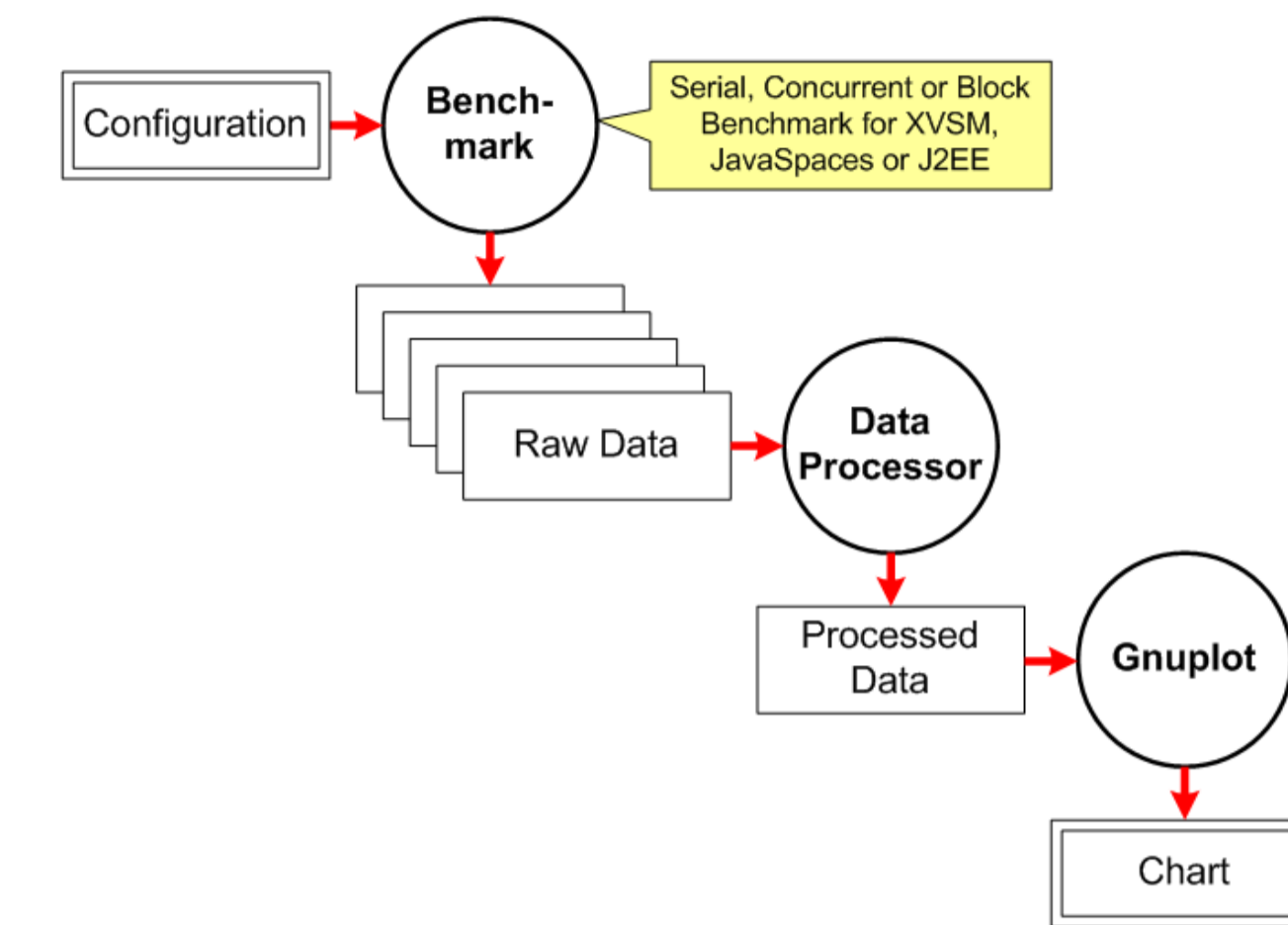


### JBoss Application Server (AS) – Java 2 Platform, Enterprise Edition (J2EE):

- Application server which fully complies with J2EE specification and is made up of several JMX modules which allow the system's extension and adaption
- Clients can use various containers and services provided by the server for fulfilling their tasks (client-server approach)
- Miscellaneous Java APIs enables access to containers and services



## 4. Benchmark Procedure



### 1st Step:

- Definition of the benchmark scenario (serial, concurrent or block benchmark) based on the overlapping operations (write, shift, read, take and destroy)

Iteration	Entries (before)	Operations (measured)	Entries (after)
1	0	1K write	1K
2	1K	1K write	2K
...	...	...	...
n	1K * (n - 1)	1K write	1K * n
...	...	...	...
59	58K	1K write	59K
60	59K	1K write	60K
<b>TOTAL</b>		<b>60K write</b>	

### 2nd Step:

- Execution of the defined benchmark scenario using the benchmark suite which results in several data files

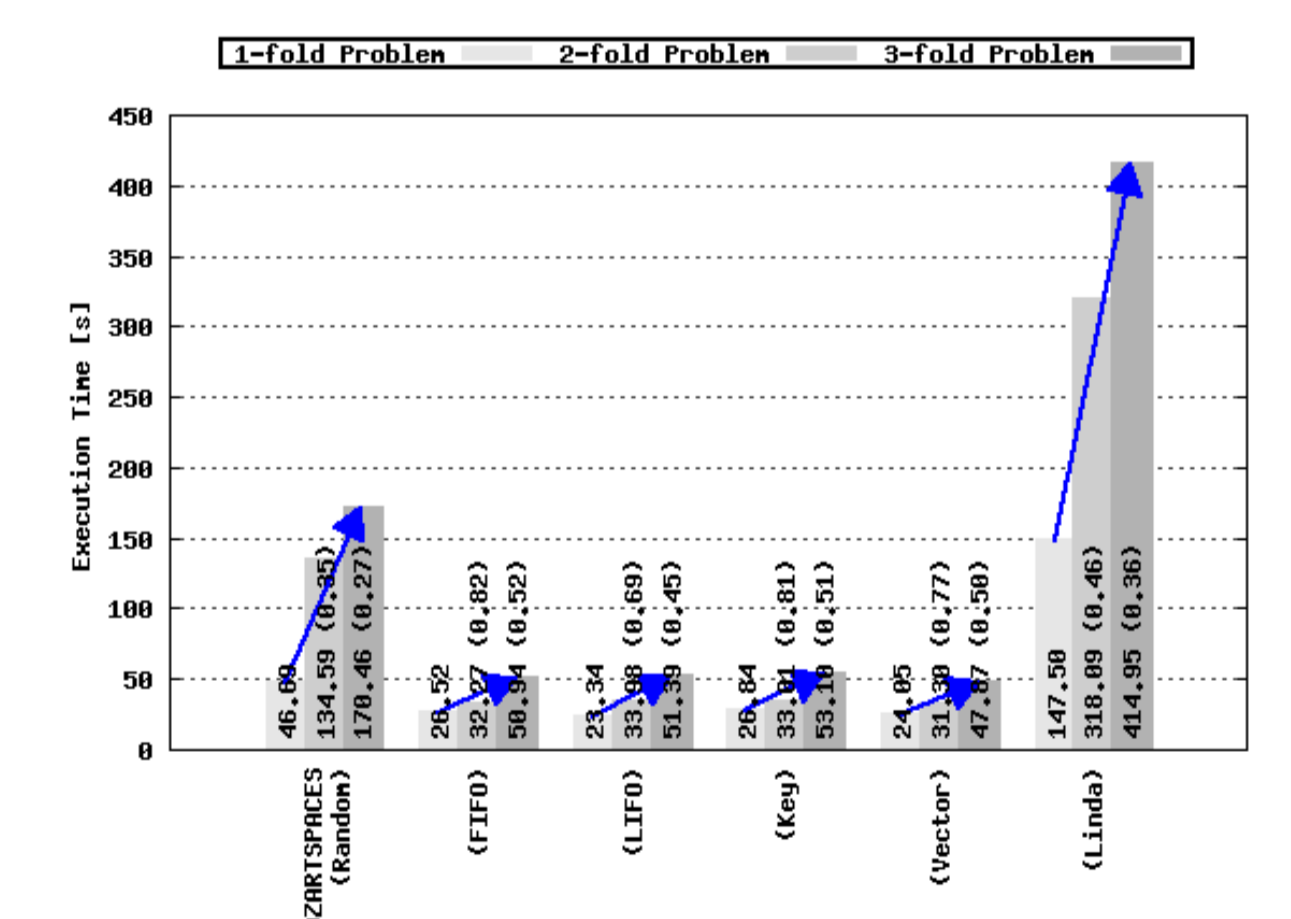
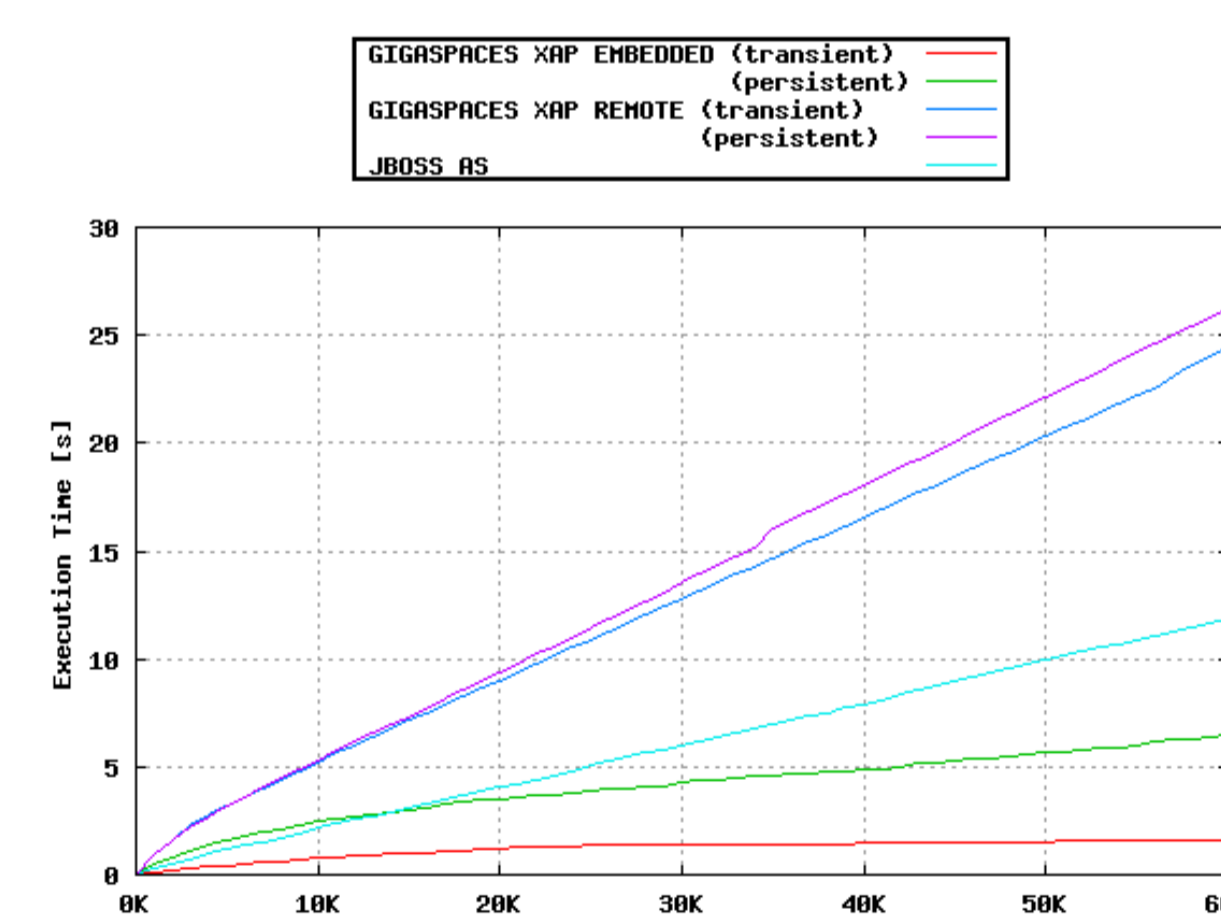
```
# =====
# BENCHMARKSERIAL - XVSM [MozartSpaces]
# =====
#
# Data
# -----
0 0
10000 1316
20000 2370
30000 3389
40000 4410
50000 5446
60000 6455
70000 7480
80000 8497
90000 9540
100000 10627
```

### 3rd Step:

- Processing of the data using the data processor

### 4th Step:

- Visualization of the data using GnuPlot which allows the generation of charts via scripts



## 5. Conclusion

### MozartSpaces:

- Performance and scalability depends highly on the used coordinator and selector and can be rated in summary as poor

### GigaSpaces XAP:

- Performance and scalability depends on the executed operations and can be rated in summary as mean
- Writing data into space performs and scales well, but reading or taking data from space do not

### JBoss AS:

- Performance and scalability can be rated for all implemented benchmark scenarios as excellent
- Benefits most from additional computing resources of all benchmarked systems