

# Pascal P4 System

model for most other Pascal systems (UCSD)

compiler generates assembly language P4 intermediate code

assembler/interpreter assembles and executes P4 code

## advantages

- readable intermediate code
- resolving of forward references in single pass in interpreter
- portable system

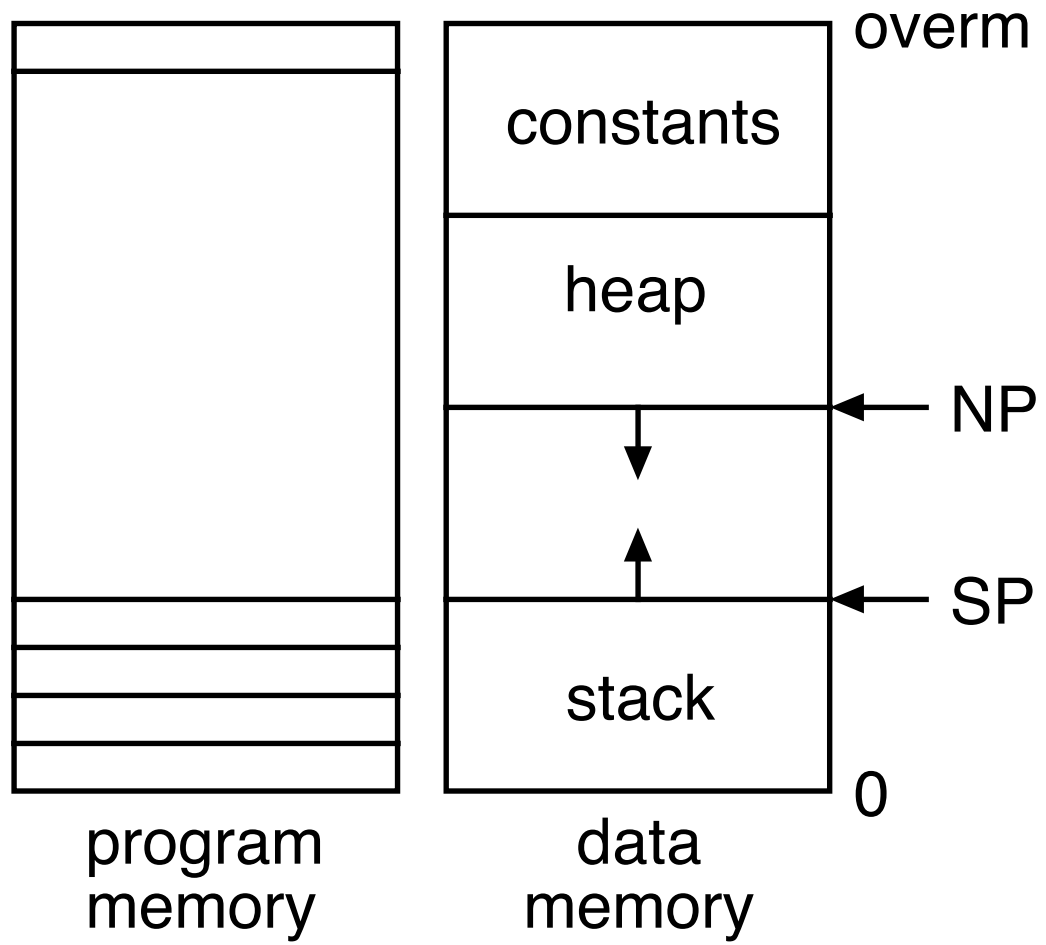
## problems

- very slow

## possible improvements

- compiler generates binary P4 code
- direct threaded code interpreter or JIT compiler

# The P4 Virtual Machine



5 registers

PC program counter

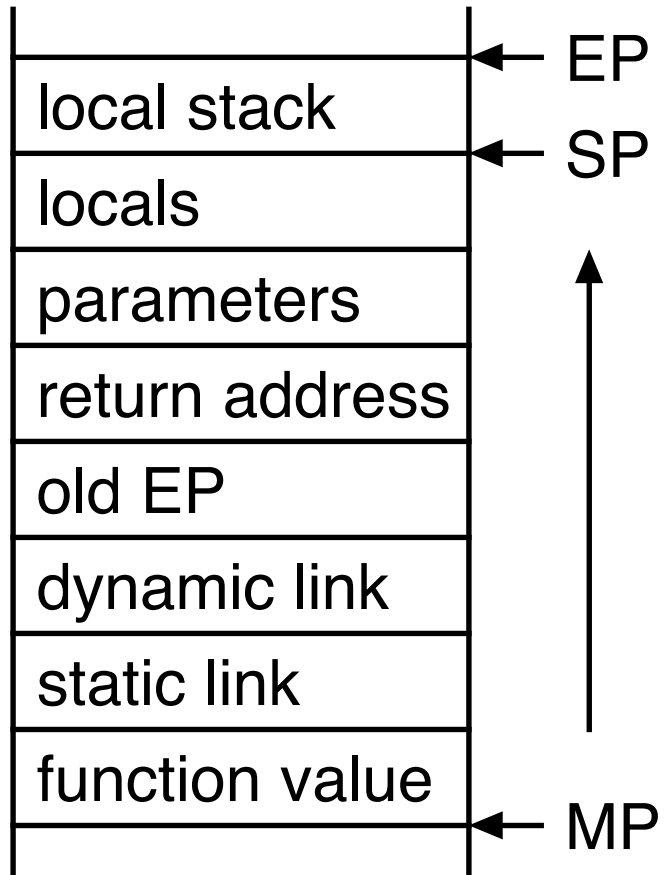
SP stack pointer

MP mark stack pointer

EP extreme stack pointer

NP new pointer

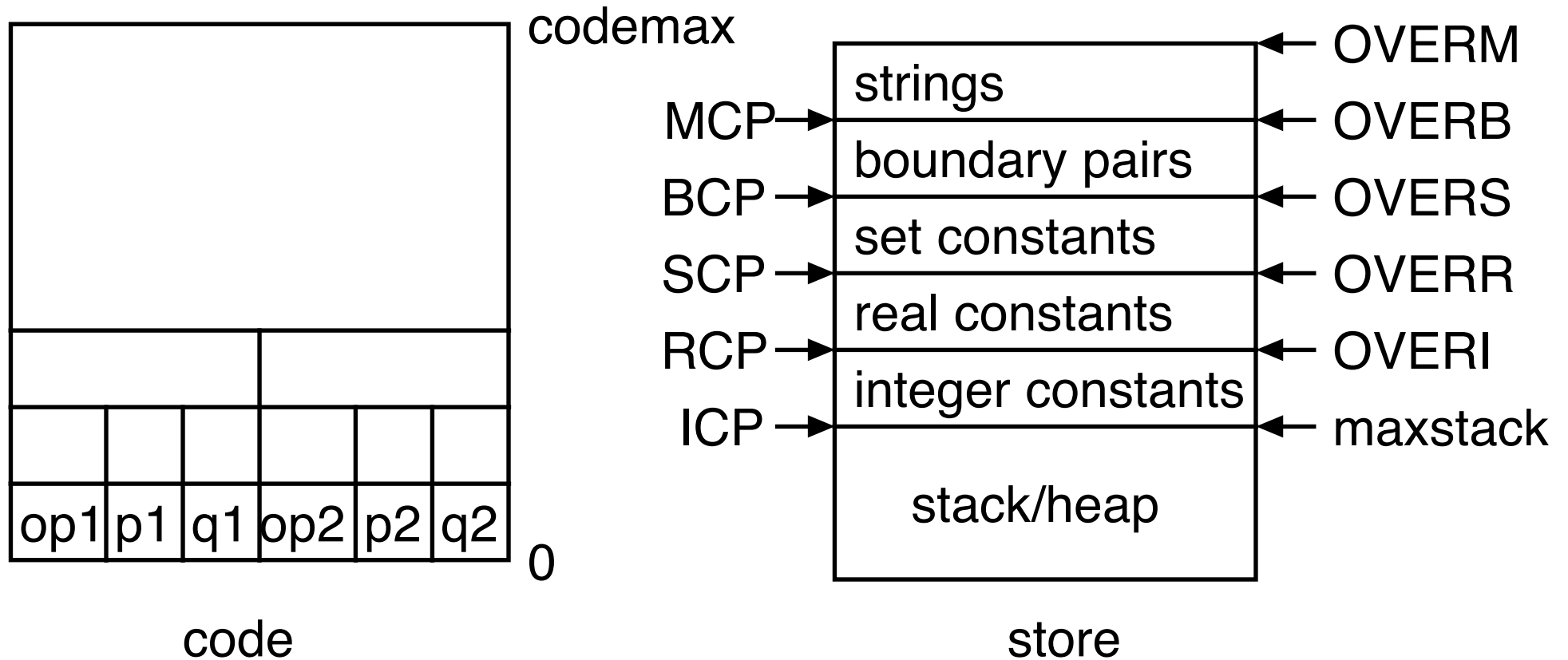
# Stack Frame



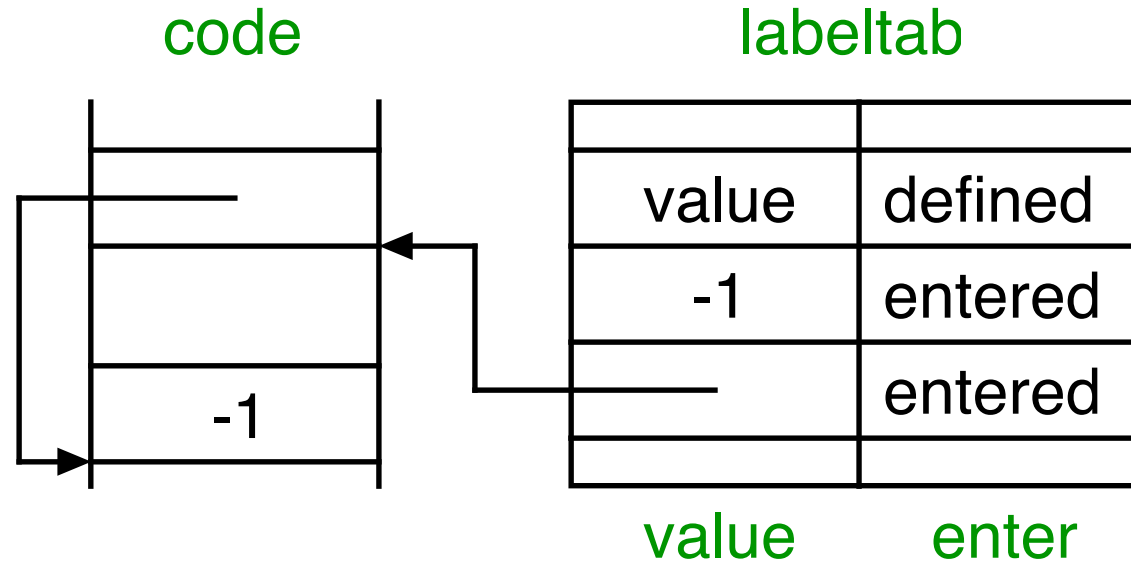
- mst mark stack
- cup call user procedure
- ent enter block
- ret return

# Assembler/Interpreter

2 instructions with 2 operands are stored in one machine word



# Assembler



instruction names stored in linear table

multiple type instructions are translated into different instructions

identical constants are stored only once

# Interpreter

maximum of 4 files

subroutines for

- post mortem dump
- computation of base
- string comparison
- standard input/output procedures

instruction fetch

case statement

# Pascal P4 Compiler

single pass compiler

control part: syntactic analysis calls lexical analysis (insymbol),  
semantic check and code generation

generated code: assembly language source

about 4000 lines of Pascal code

portable through constant definitions

# Lexical Analysis

program driven lexical analysis (main routine: `insymbol`)

determines identifiers, keywords, numbers and other symbols

skips comments (option recognition)

output of source and error messages

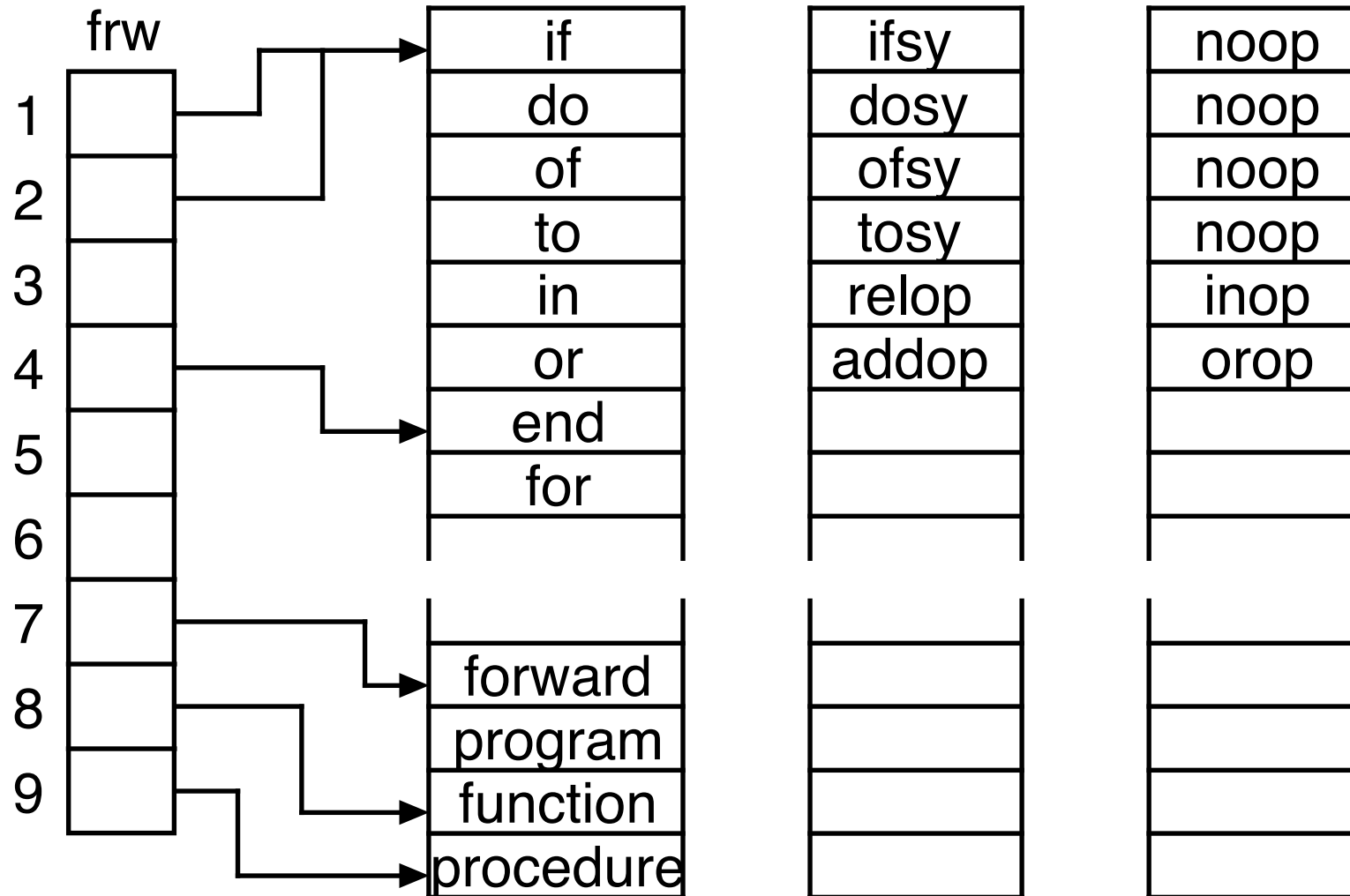
spaces in identifiers are added economically

storage of constants

integer computation can cause overflow



# Tables of Lexical Analysis



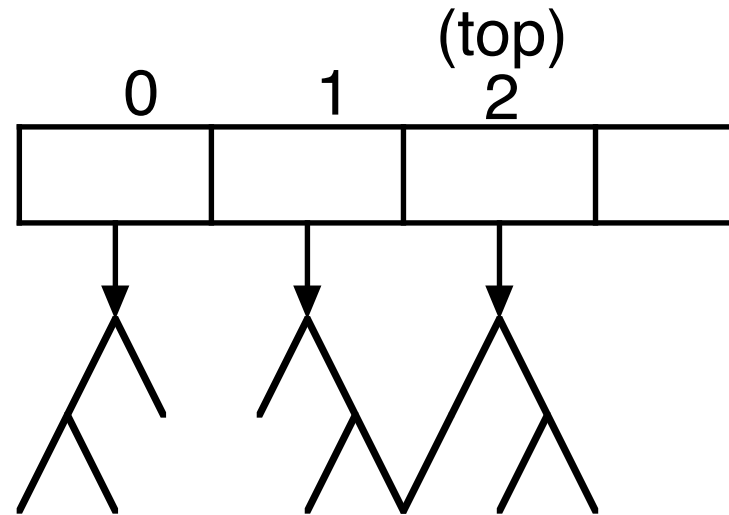
# Syntax Analysis

program driven: recursive descent parser

```
procedure whilestatement;  
begin  
    expression (fsys+[dosy]);  
    if sy = dosy  
    then insymbol  
    else error (54);  
    statement(fsys)  
end;
```

skip skips symbol until continuation is possible

# Semantic Analysis



enterid, searchid, searchsection, getbounds,  
equalbounds, comtypes

no endless recursion for cyclic data structures (pointers)

# Code Generation

gen0, gen1, gen2, gen0t, gen1t, gen2t

generate code for 0, 1 or 2 parameters with or without types

mes: computes maximum stack depth

genfjp, genujpxjp, gencupent: branch switch and procedure call

alignquot, align: address computations

load, store, loadaddress: operand loads and stores

checkbnds: checks bounds

genlabel, putlabel: generation of labels